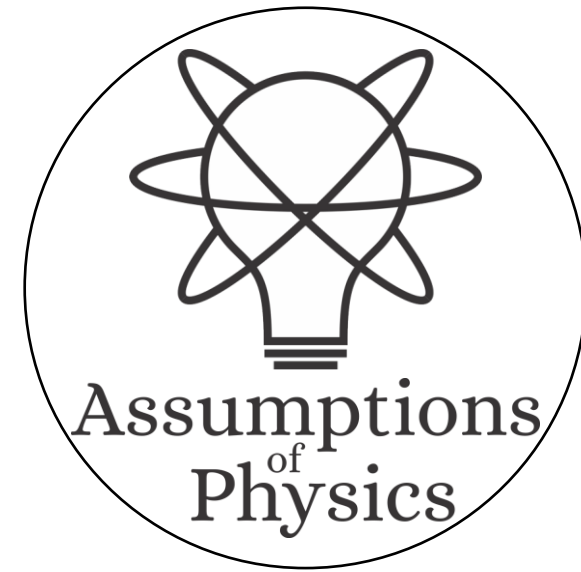


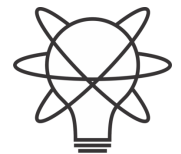
Assumptions of Physics
Summer School 2025
Open Problems in
Reverse Physics

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University of Michigan



Overview



<https://assumptionsofphysics.org/>

Assumptions
of
Physics

Classical mechanics

$$d_t \xi^a \omega_{ab} = \partial_b H$$

Essentially done,
though improvements
are always possible

Classical field theory

$$\mathcal{A} = \int \left[\frac{1}{2\kappa} R + \mathcal{L}_M \right] \sqrt{-g} d^4x$$

Vague general ideas,
more technical work
needed

Quantum mechanics

$$i\hbar d_t |\psi\rangle = H |\psi\rangle$$

Core ideas identified,
need to be organized
and written down

Quantum field theory

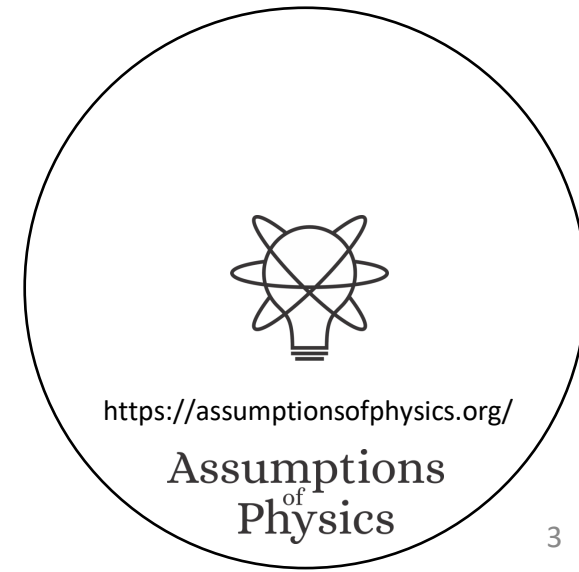
$$\mathcal{A} = \int \bar{\psi} (\gamma^\mu D_\mu - m) \psi d^4x$$

No point in starting now,
first finish QM and CFT

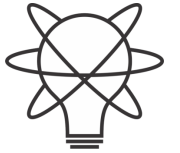
Thermodynamics

$$\Delta S \geq \int \frac{\delta Q}{T}$$

Some ideas identified,
need to be finalized



Classical field theory

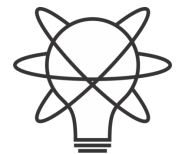


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Assumptions
of
Physics

Status

- Actively looking for someone to help generalize Reverse Physics to classical field theory (from finitely many DOFs to continuously many DOFs)
 - Main conjecture: volumes in space provide a count of DOFs, in the same way that volumes in phase space provide a count of states/configurations
- Need to
 - Find a suitable Hamiltonian/symplectic formulation of field theory (starting with electromagnetism)
 - Understand how to generalize count of states/entropy/... to field theory
 - Adapt the arguments from classical mechanics to field theory



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Assumptions
of
Physics

Geometry of principle of least action (SDOF)

DR

$$\nabla \cdot \vec{S} = 0$$

No state is “lost” or “created” as time evolves

$[p, 0, -H]$

$$\vec{S} = -\nabla \times \vec{\theta}$$

(Minus sign to match convention)

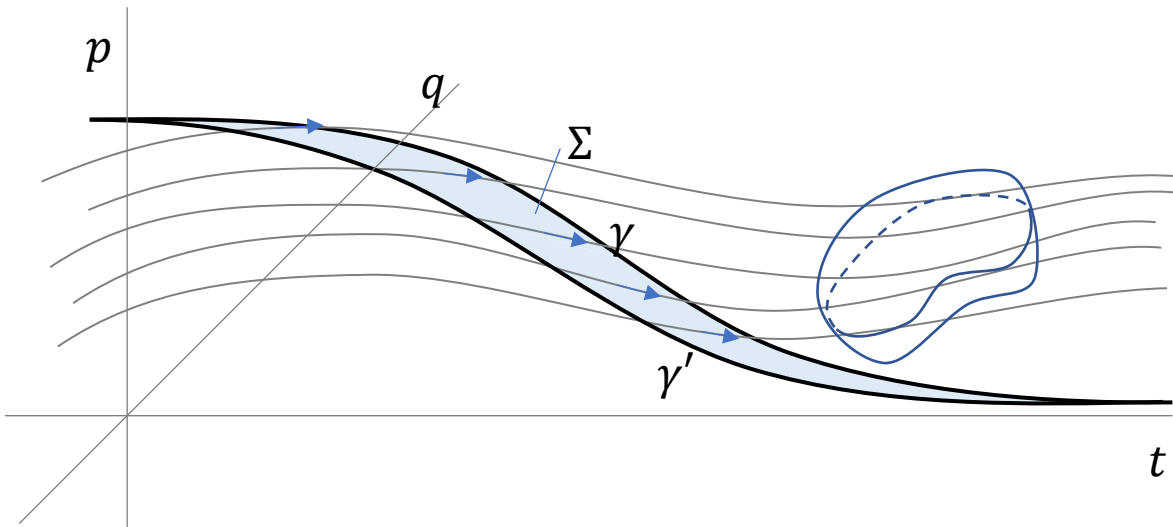
KE

$pd_tq + 0d_tp - Hd_t t$

$$\mathcal{S}[\gamma] = \int_{\gamma} L dt = \int_{\gamma} \vec{\theta} \cdot d_t \xi^a dt$$

Sci Rep **13**, 12138 (2023)

The action is the line integral of the vector potential (unphysical)



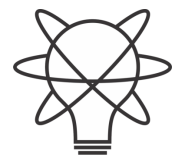
Variation of the action

$$\begin{aligned} \delta \mathcal{S}[\gamma] &= \oint_{\partial \Sigma} \vec{\theta} \cdot d\vec{\gamma} \\ &= - \iint_{\Sigma} \vec{S} \cdot d\vec{\Sigma} \end{aligned}$$

Gauge independent,
physical!

Variation of the action measures the flow of states (physical).

Variation = 0 $\Rightarrow$ flow of states tangent to the path.

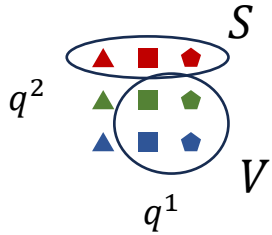


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Assumptions
of
Physics

Counting states and configurations

Discrete case



$$\#conf(S) = \#S$$

$$\#states(V) = \#V$$

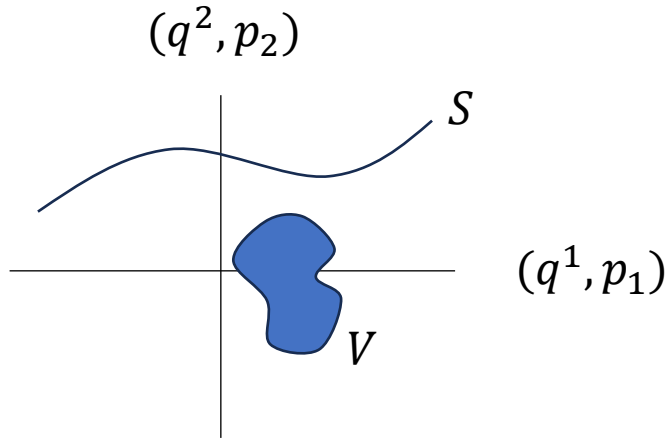
$$\#DOF(I) = \#I$$

Continuous case

$$\#conf(S) = \int_S \omega_{ab} d\xi^a d\xi^b$$

$$\#states(V) = \int_V \Lambda \omega d\xi^{a_1} \dots d\xi^{a_n} \neq \#V = \infty$$

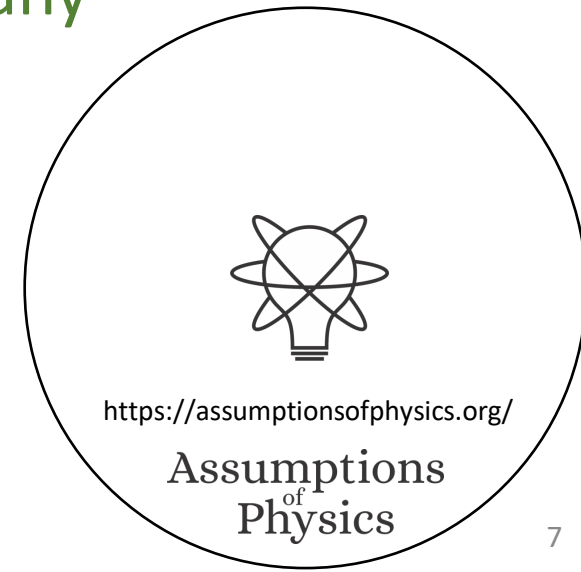
$$\#DOF(I) = \#I$$



Ham Mech $\Rightarrow$ Correct count of configurations/states on finitely many dense (i.e. continuous) DOFs

Field theory $\Rightarrow$ DOFs themselves are dense (i.e. continuous)

$$\#DOF(I) \neq \#I$$



Conjecture: GR $\iff$ det/rev + DOF independence for infinitely many (dense) DOFs

$$\delta \int_{\gamma} L dt = \oint_{\partial \Sigma} \theta_a d\gamma^a = \iint_{\Sigma} \omega_{ab} d\xi^a d\gamma^b$$

$$\delta \int_{\gamma} \mathcal{L} d^4x = ???$$

Flow of states

$$\frac{\#conf}{\#DOFs} = ?$$

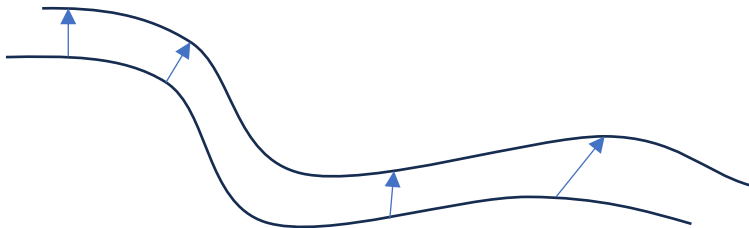
Line integral of the vector potential of the flow of state **density**?

$$\int_U \sqrt{-g} d^3x \leftarrow \#DOFs?$$

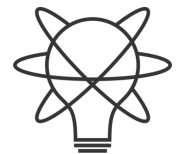
$$\mathcal{L} = \mathcal{L}_g + \mathcal{L}_{matter}$$

Flow of DOFs?

Flow of configurations?



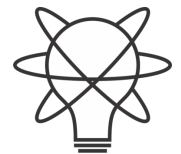
We are mapping values between Cauchy surfaces,
#DOFs are the points on the Cauchy surface,
#conf are the possible field values at each point



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Assumptions
of
Physics

Thermodynamics

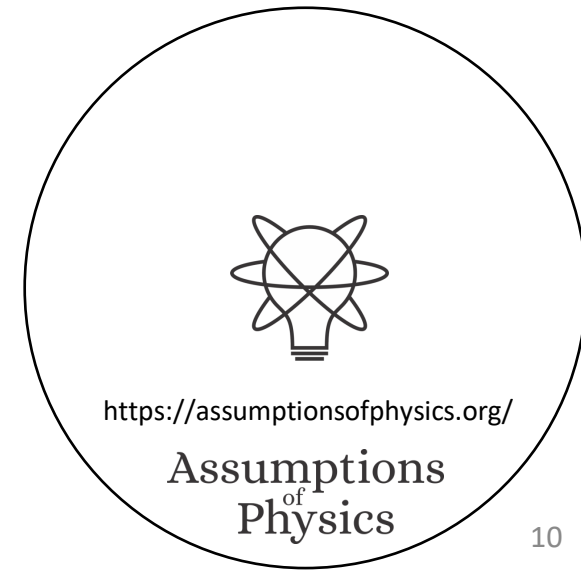


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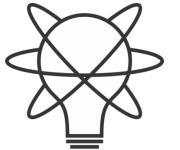
Assumptions
of
Physics

Status

- Key ideas in Reverse Physics for Thermodynamics have (probably) been identified, though the complete investigation needs to be carried out
 - Entropy in physics is connected to the count of evolutions (fluctuations)
 - Statistical equilibrium maximizes the count of evolutions, thermodynamic equilibrium is when all parts are in statistical equilibrium with each other
- Equilibrium is fundamental as it is equivalent to requiring that the dynamics of the system does not depend on the internal dynamics or the environment
- $\Rightarrow$ In this sense, thermodynamics is a more fundamental theory than classical or quantum mechanics
- We give an overview of how it should work



Entropy as logarithm of the count of evolutions

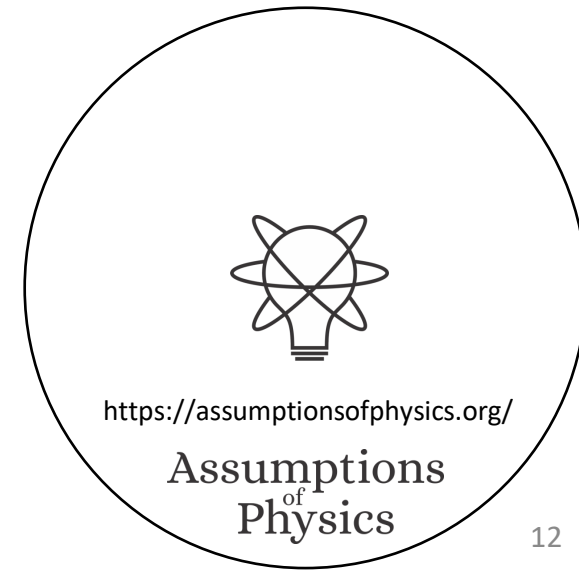
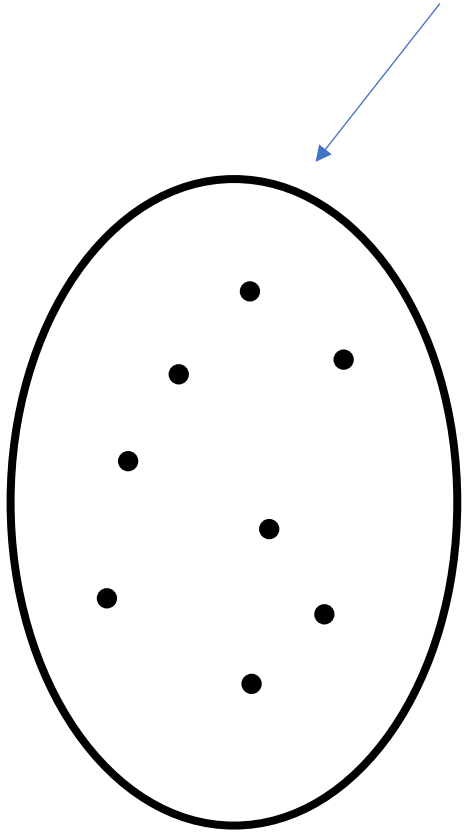


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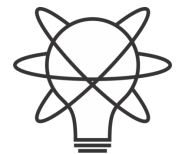
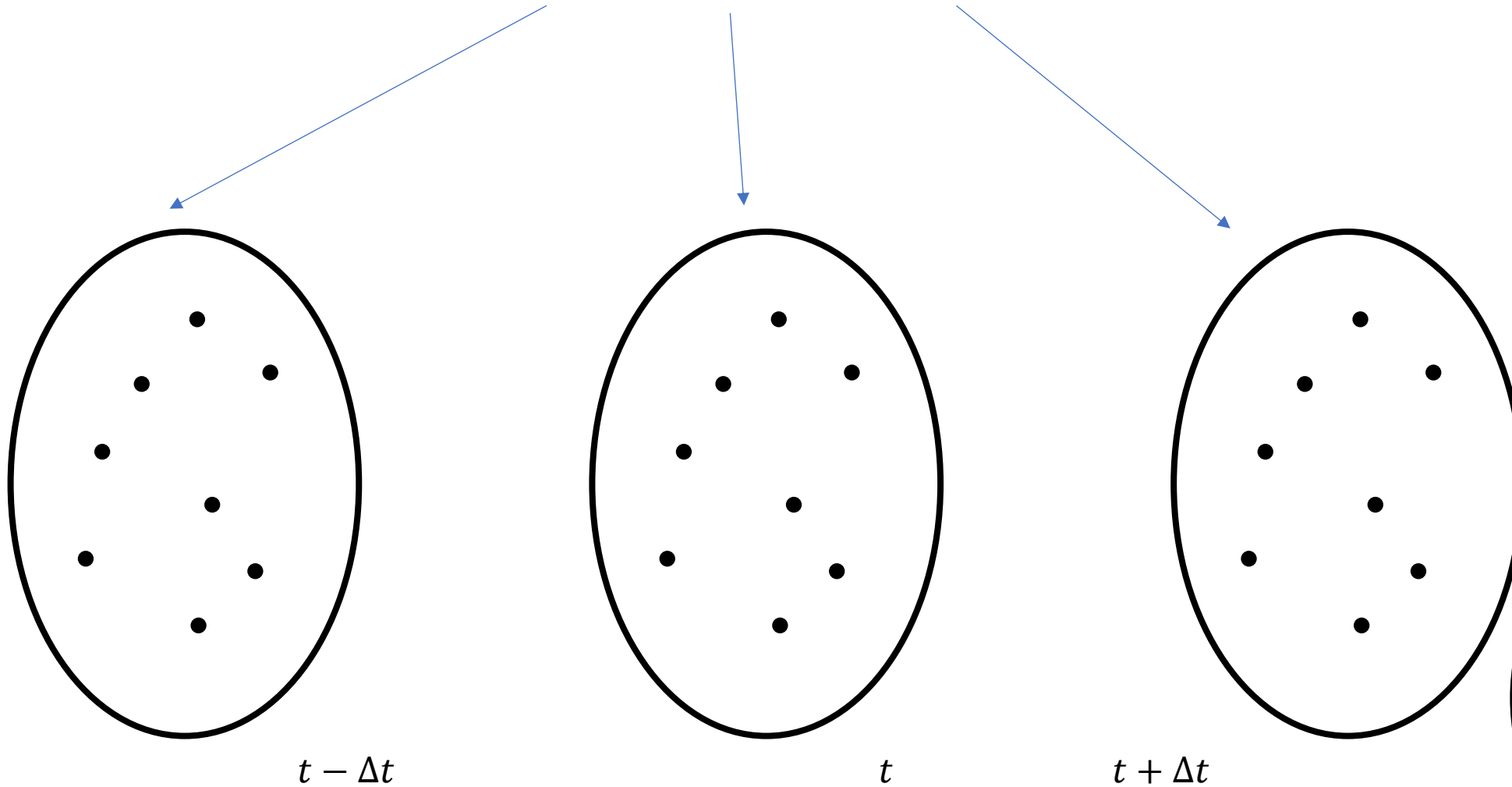
Assumptions
of
Physics

(e.g. classical microstates, quantum state,
state of a dynamical system, ...)

State space of a system



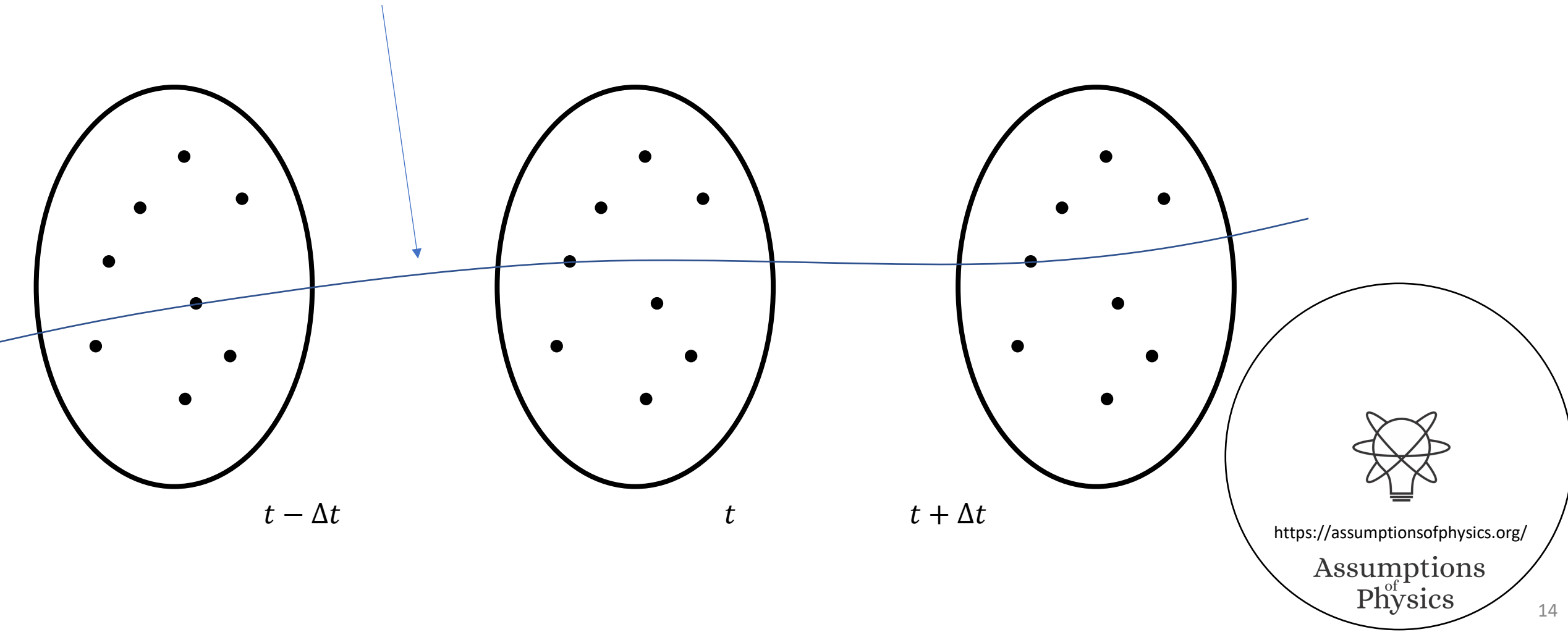
State space of a system at different times



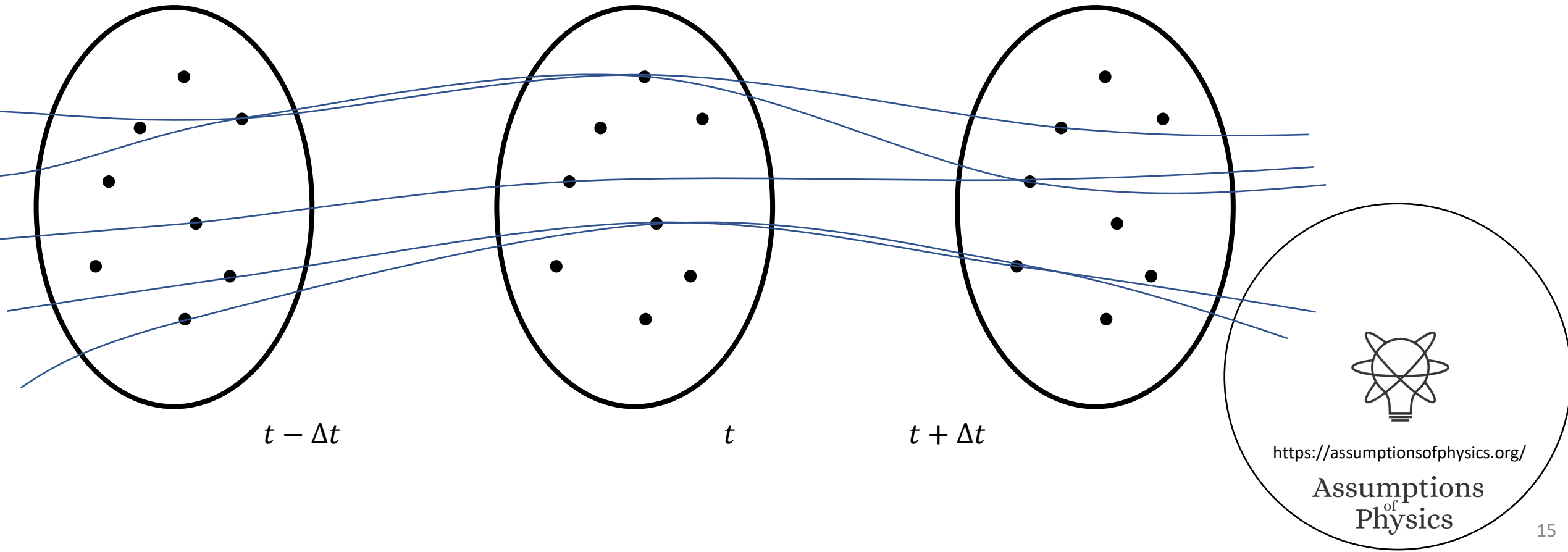
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Assumptions
of
Physics

Evolution: complete description of the system at all times

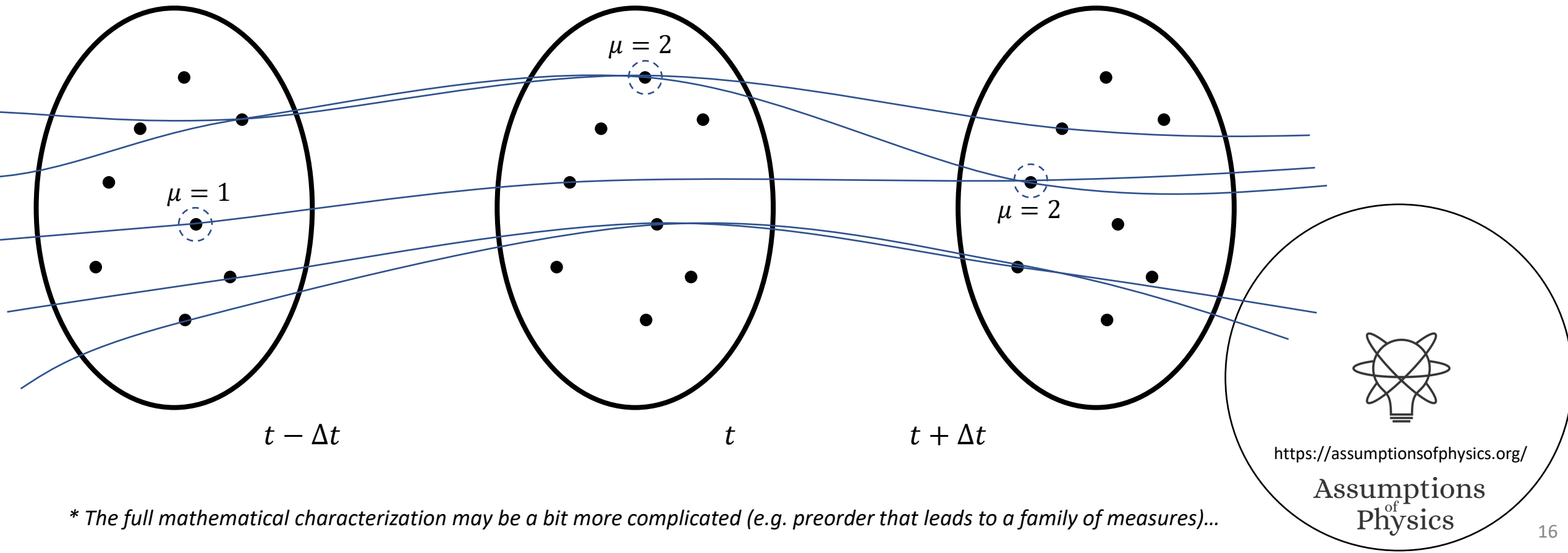


A process defines the set of all possible evolutions



Each description at each time corresponds to a set of evolutions

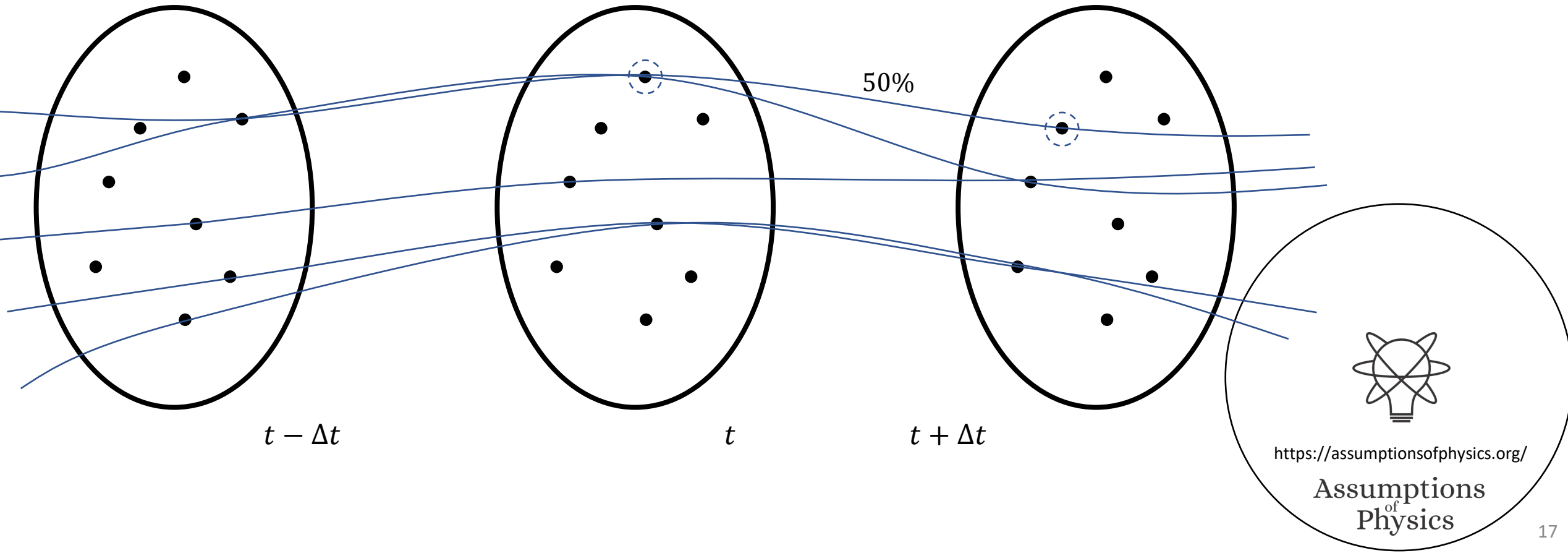
We can count the number of evolutions for a particular state s at a particular time with a measure* $\mu(s)$ since s identifies a set of evolutions.



* The full mathematical characterization may be a bit more complicated (e.g. preorder that leads to a family of measures)...

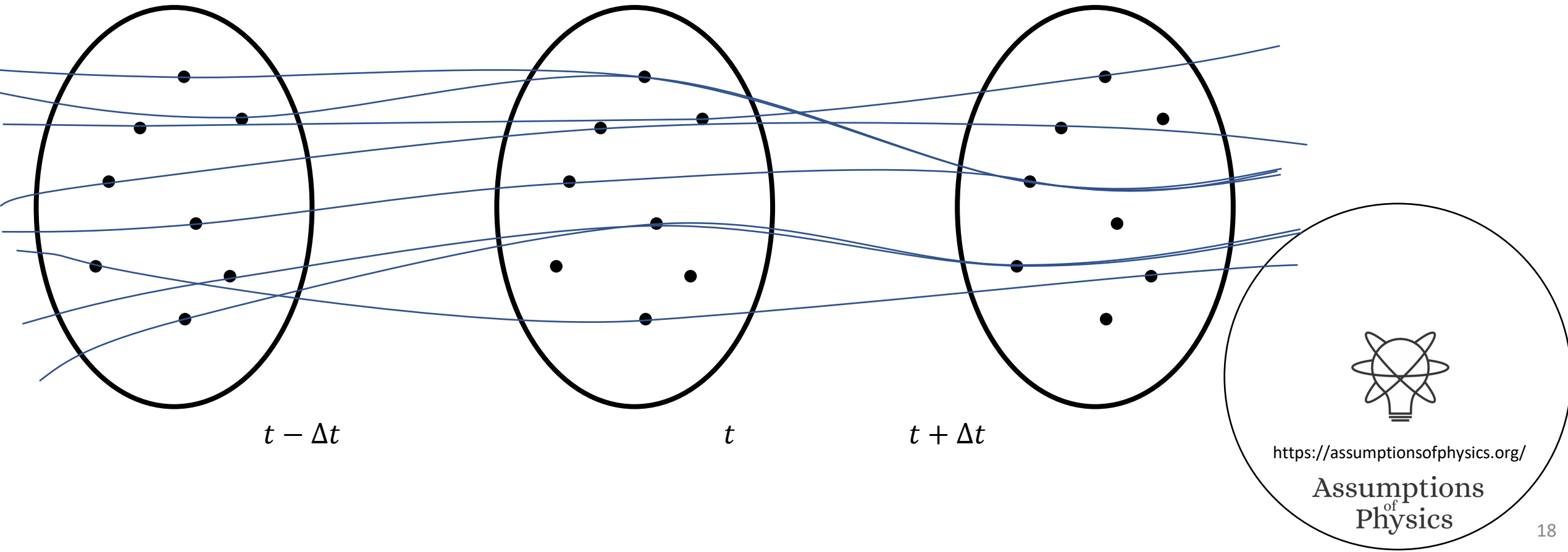
The probability $P(s_1|s_0)$ of having s_1 given s_0 corresponds to the fraction of evolutions that go from state s_0 to state s_1

$$\text{That is, } P(s_1|s_0) = \frac{\mu(s_0 \cap s_1)}{\mu(s_0)}$$



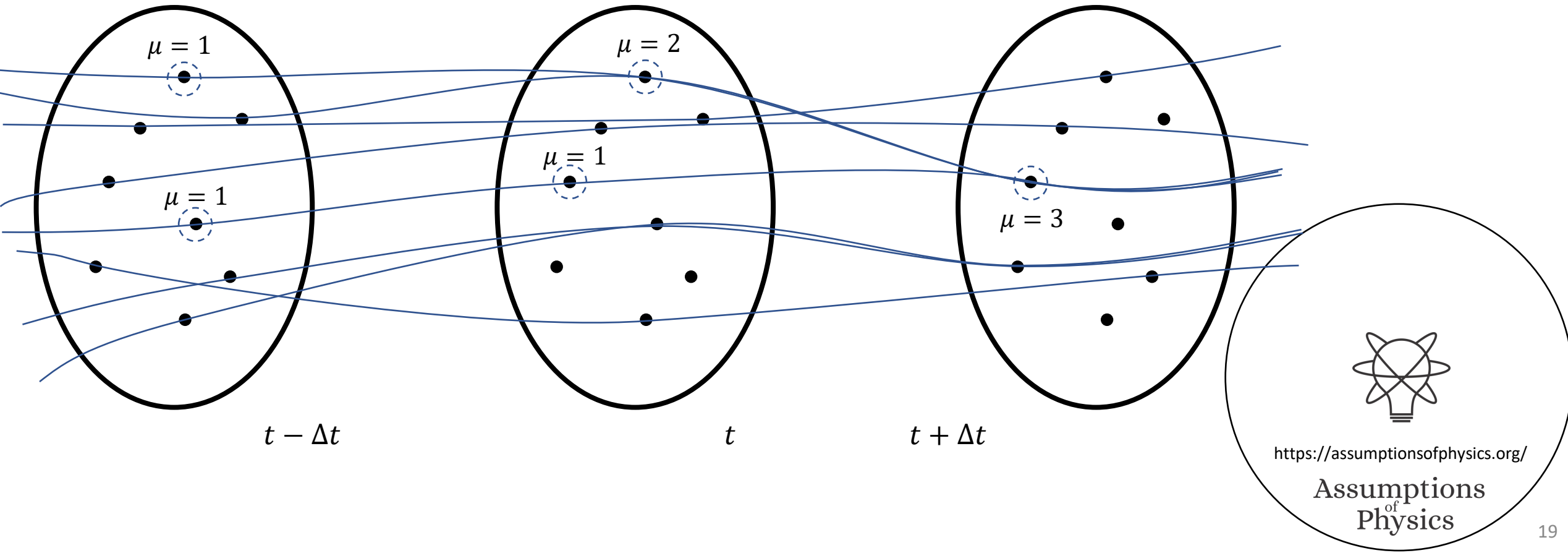
A process is deterministic if knowing the state at a time allows us to predict the state at a future time

For these processes, we can properly write a law of evolution $s(t + \Delta t) = f(s(t))$

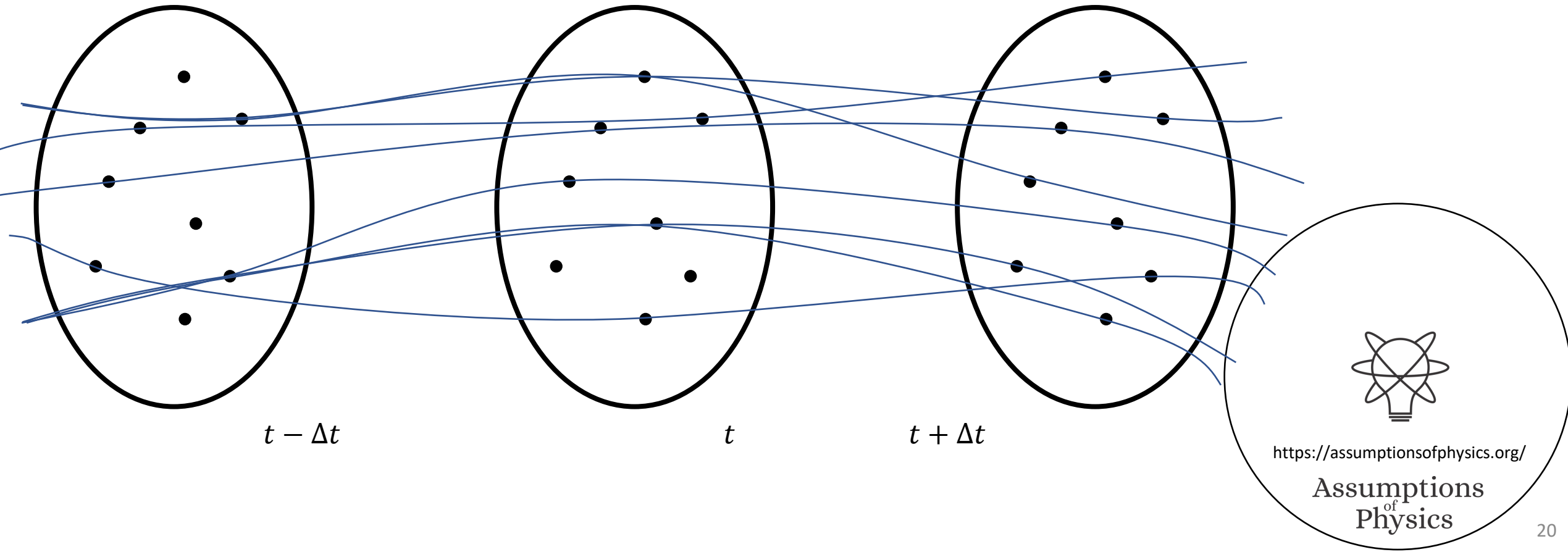


In a deterministic process, the evolutions can never split, only merge

That is, $\mu(s(t + \Delta t)) \geq \mu(s(t))$

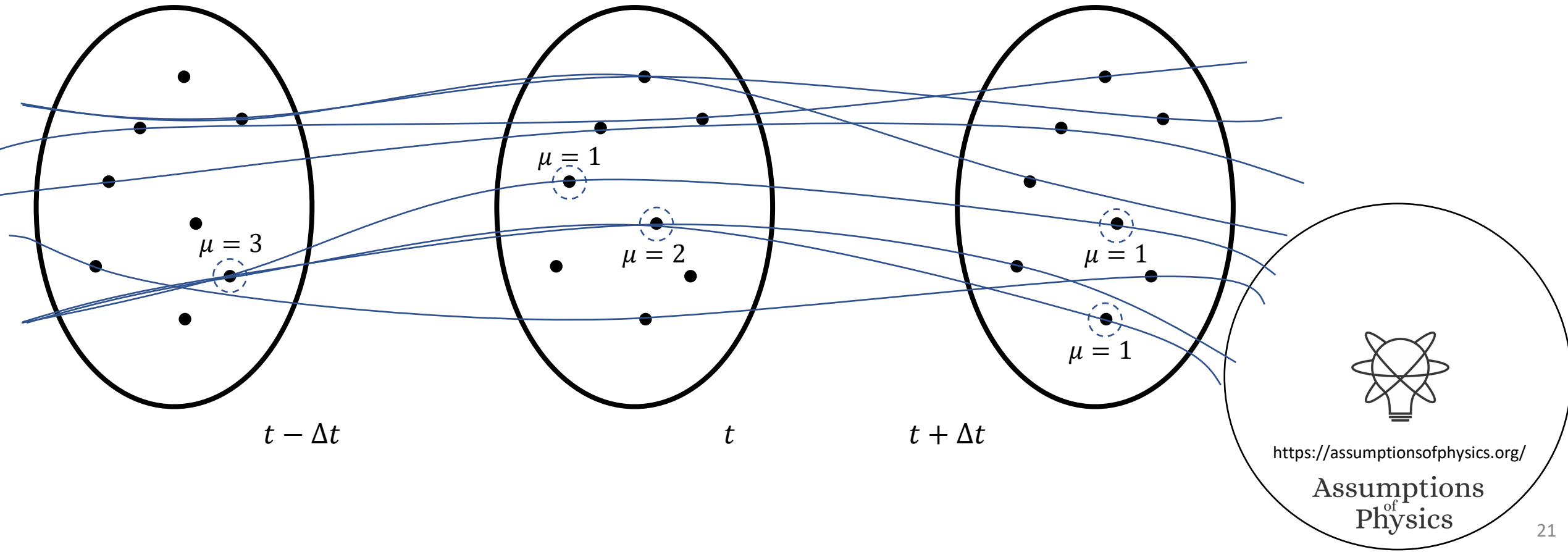


A process is reversible if knowing the state at a time allows us to reconstruct the state at a past time



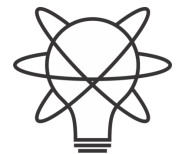
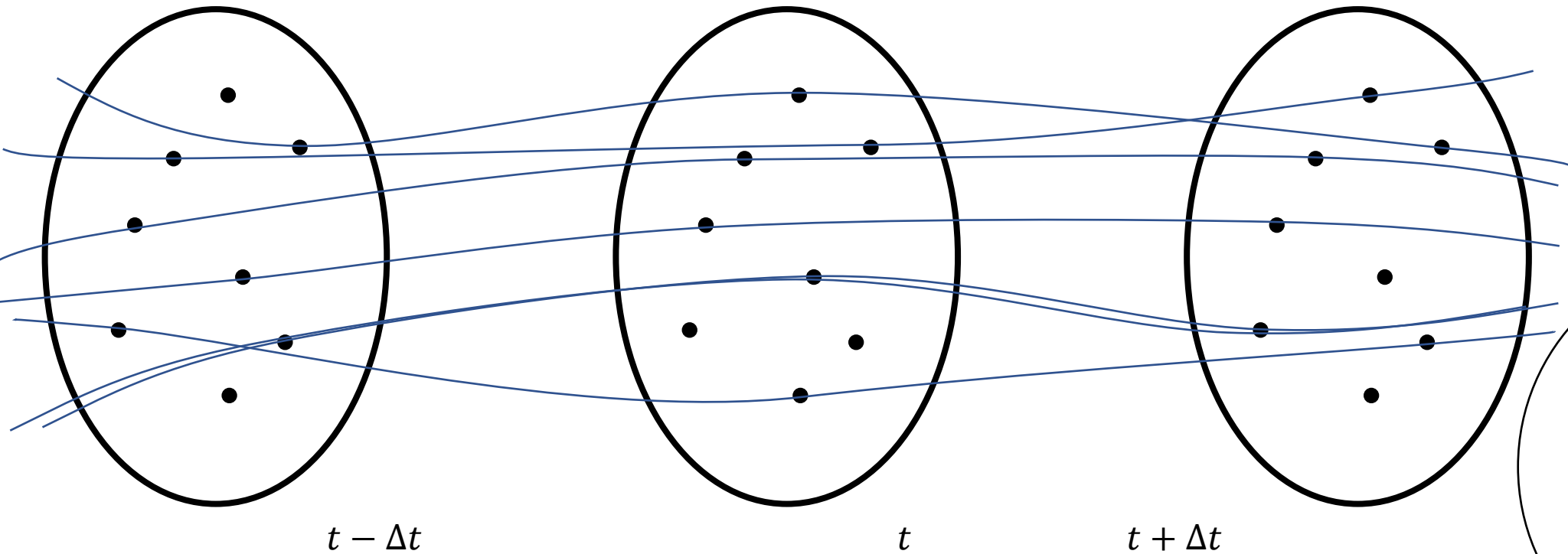
In a reversible process, the evolutions can never merge, only split

That is, $\mu(s(t + \Delta t)) \leq \mu(s(t))$



In a det/rev process, evolutions can never merge nor split

That is, $\mu(s(t + \Delta t)) = \mu(s(t))$



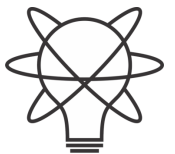
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Assumptions
of
Physics

For a deterministic process

$$\mu(s(t + \Delta t)) \geq \mu(s(t))$$

(equal if reversible)

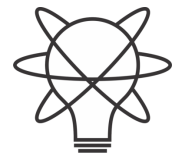
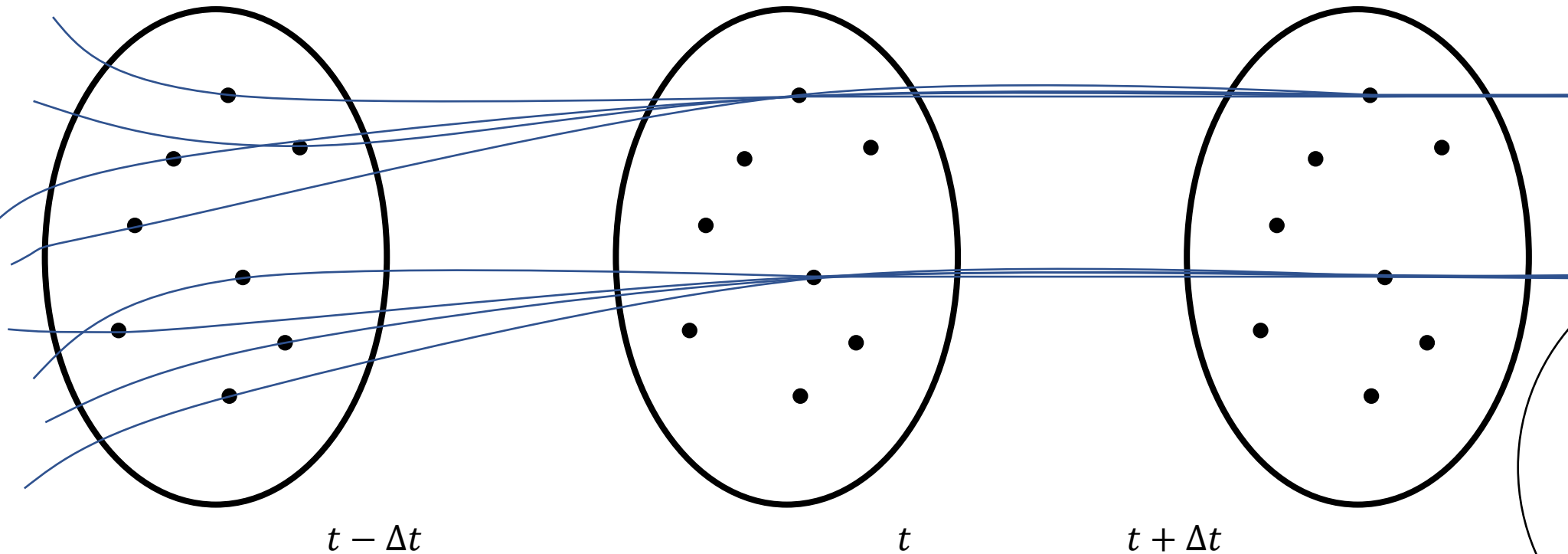


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Assumptions
of
Physics

Consider a process where a system reaches a final equilibrium that can be predicted from the initial state

At equilibrium, evolutions cannot merge anymore



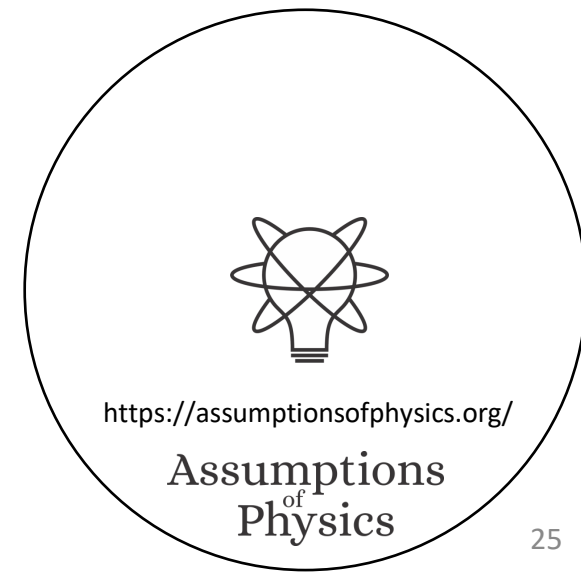
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Assumptions
of
Physics

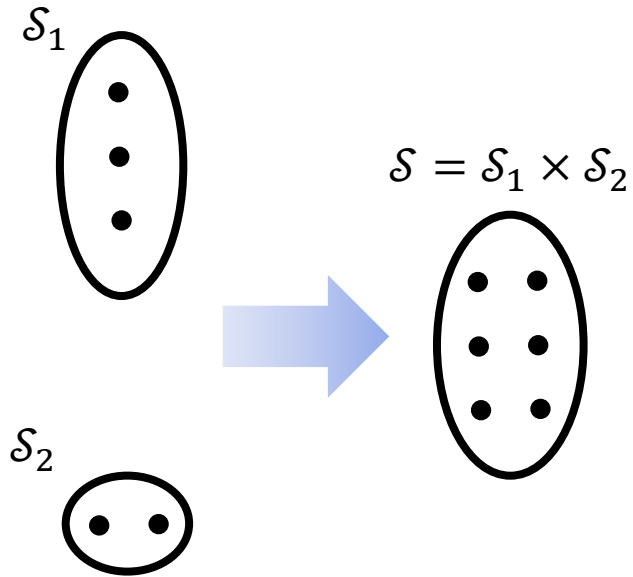
For a deterministic process

$$\mu(s(t + \Delta t)) \geq \mu(s(t))$$

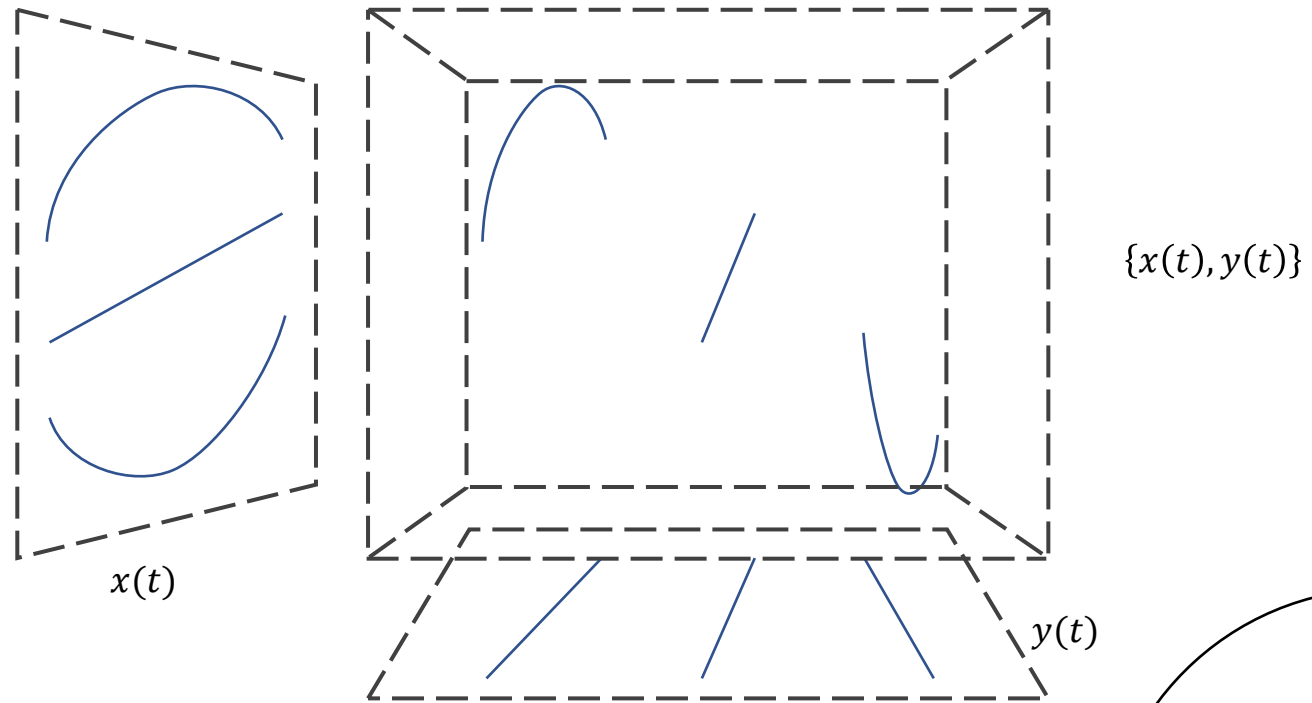
(equal if reversible)
(maximum at equilibrium)



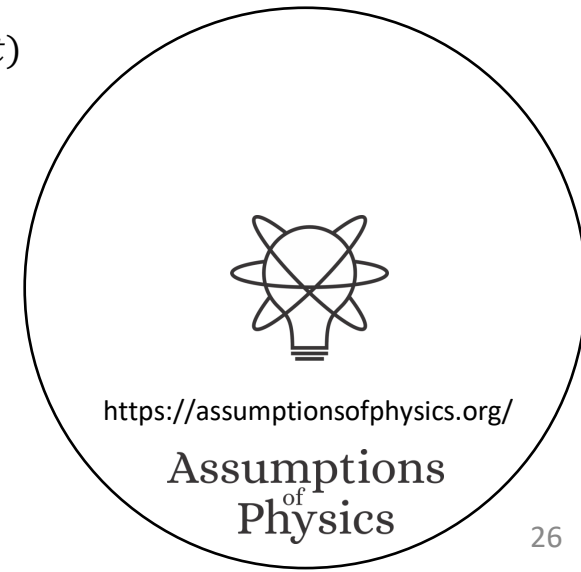
Suppose we have a composite of two systems



State space
is the product



Evolutions, in general, are
not the product: there may
be correlations

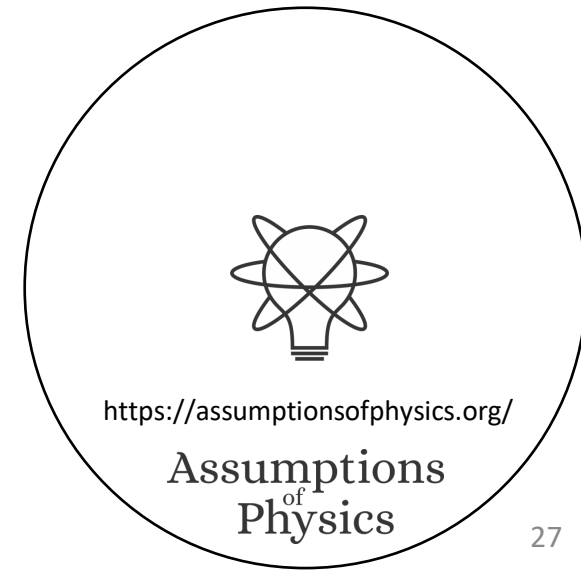
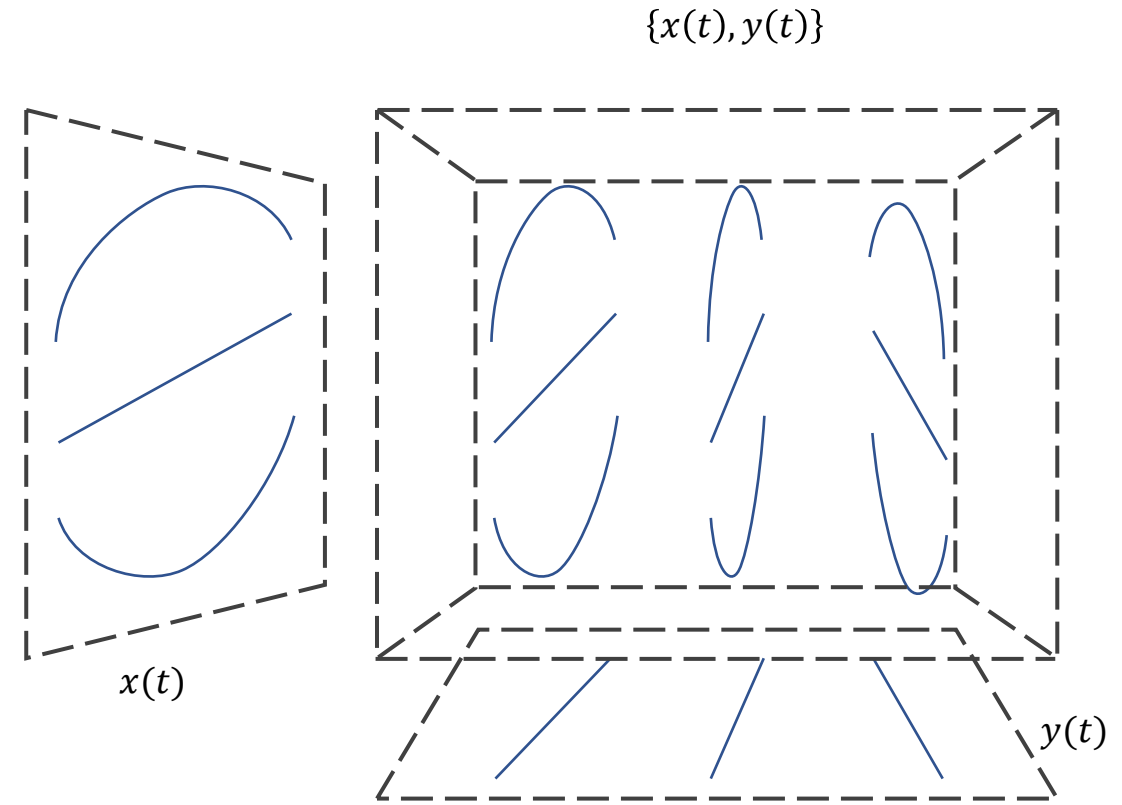


If the systems are independent,
the evolution of one does not
constrain the evolution of the
other: all pairs are possible

For each pair of states there is a state for the
composite system: $\#(\mathcal{S}) = \#(\mathcal{S}_1)\#(\mathcal{S}_2)$

For each pair of evolutions there is an evolution of
the composite: $\mu(s_1 \cap s_2) = \mu_1(s_1)\mu_2(s_2)$

Note: $\log \mu = \log \mu_1 \mu_2 = \log \mu_1 + \log \mu_2$
 $\log \mu$ is additive for independent systems



Define the process entropy as $S = \log \mu$
The log of the count of evolutions per state

It is additive for independent systems

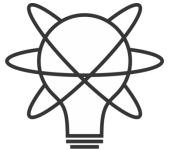
$$S = S_1 + S_2$$

For a deterministic process

$$S(s(t + \Delta t)) \geq S(s(t))$$

(equal if reversible)

(maximum at equilibrium)

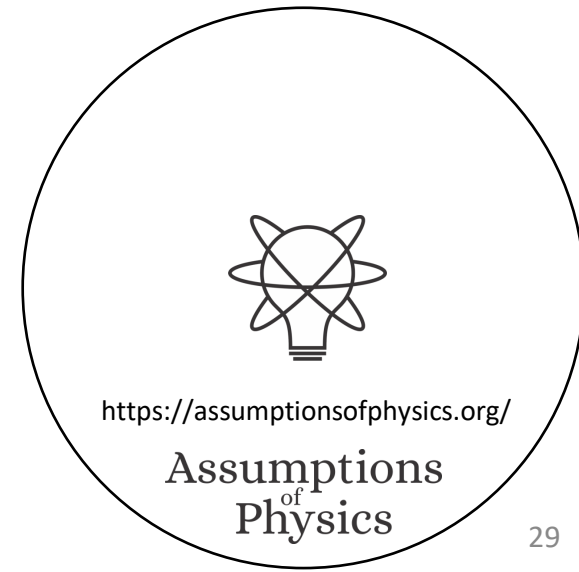
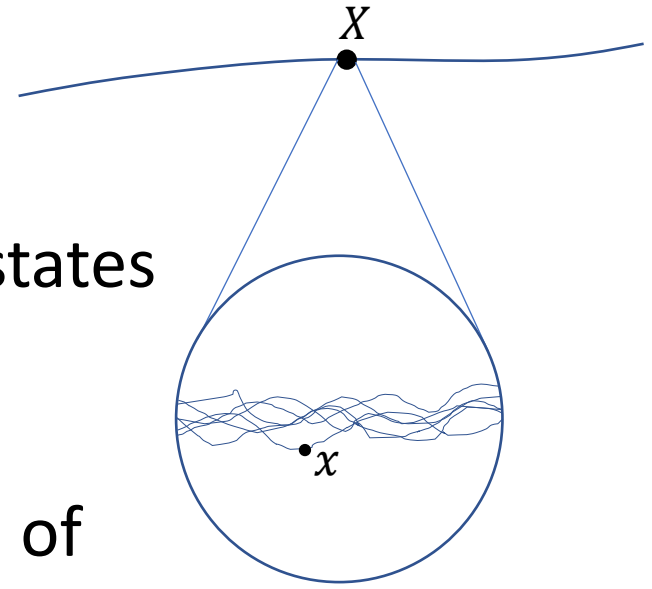


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Assumptions
of
Physics

Recover information entropy

Suppose macrostate X is a dynamical equilibrium of microstates
⇒ Microstate fluctuations can be characterized by a stable probability distribution $\rho(x)$ in each small Δt
⇒ An evolution $\lambda(t)$ for the microstate is a dense sequence of infinitely many microstates whose recurrence matches ρ
⇒ Macrostate measurements cannot be sensitive to permutations of microstates: possible evolutions equals all possible permutations
⇒ Shannon entropy counts all possible permutations of an infinite sequence (dense in Δt) which equals all possible evolutions

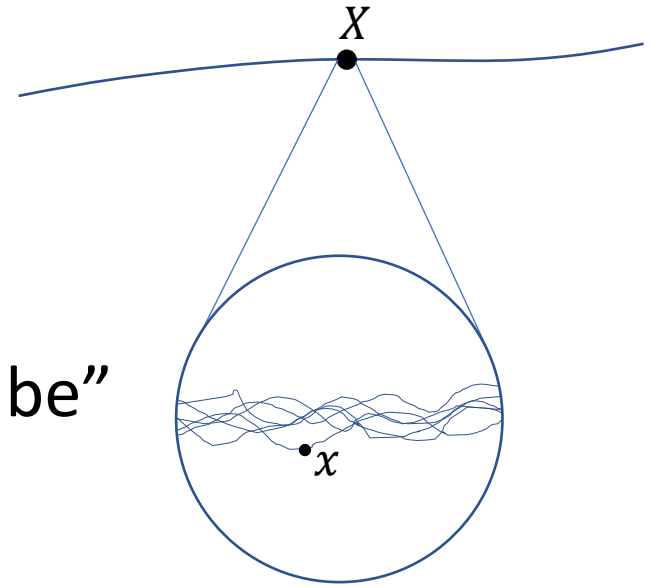


Macrostate/equilibrium is a “tube” of evolutions at the lower level

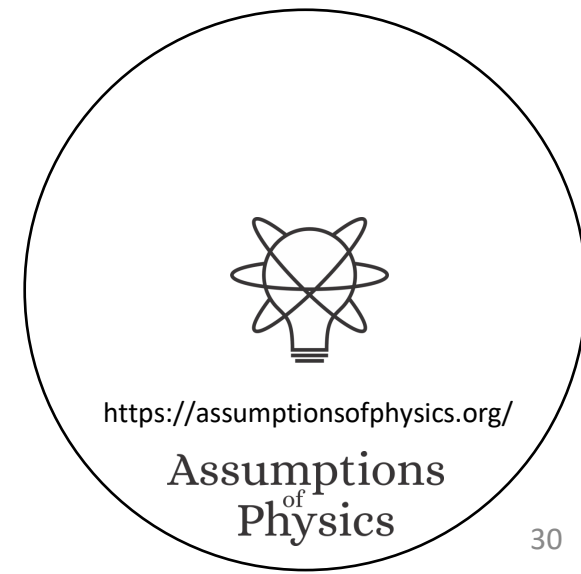
Equilibrium means that no evolution enters or exits the “tube” (i.e. external agents have equilibrated)

The variables describing the macrostate can still change (i.e. the “tube” moves around in state space)

We can now study the “tube” as if it were single line (i.e. internal dynamics and environment are decoupled)

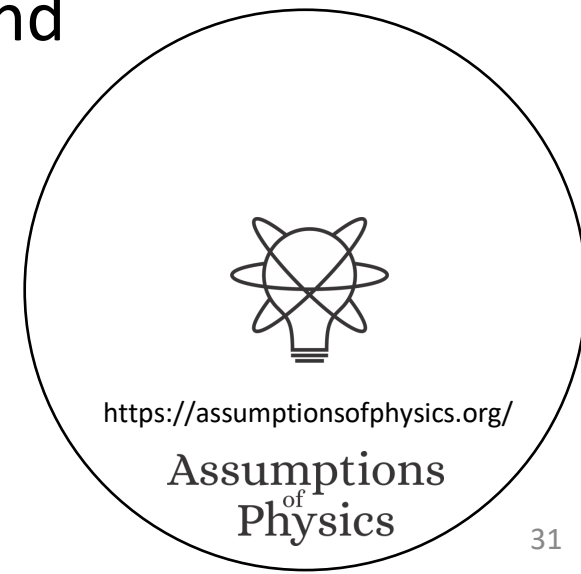


Equilibrium = evolution decoupled from environment and from internal dynamics



Physical entropy explained?

- We have not mentioned uncertainty, disorder, statistical distributions, information, lack of information, ...
 - Therefore those concepts are not fundamental in this context
- We have not discussed what type of state or system we have (classical, quantum, biological, economic, ...)
 - Therefore everything we said is valid independently of the type of system, which would explain the success of thermodynamic ideas outside the realm of physics
- The process entropy increase is explained by the definitions and the settings (processes with equilibria that depend on the initial state)
 - The explanation is straightforward (i.e. does not require a complicated discussion)
 - The explanation is not mechanical (i.e. given by a particular mechanism)



“Reversing” thermodynamics

Assume states are equilibria of faster scale processes

Assume states identified by extensive properties

Assume one of these quantities is energy U

$$S(U, x^i)$$

Existence of equation of state

$$\beta = \frac{1}{k_B T} = \frac{\partial S}{\partial U} \quad \text{and} \quad -\beta X_i = \frac{\partial S}{\partial x^i}$$

Define intensive quantities

$$\begin{aligned} dS &= \frac{\partial S}{\partial U} dU + \frac{\partial S}{\partial x^i} dx^i = \beta dU - \beta X_i dx^i \\ k_B T dS &= dU - X_i dx^i \\ dU &= T(k_B dS) + X_i dx^i \end{aligned}$$

Recover usual relationships

Study interplay of changes of energy and entropy

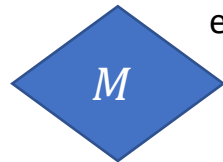


Reservoir: energy only state variable,
entropy linear function of energy
All energy stored in entropy

Q



W



Mechanical system: same
entropy for all states

No energy stored in entropy

$$\beta = \frac{1}{k_B T} = 0$$

$$\begin{aligned} \Delta U &= 0 = \Delta U_A + \Delta U_R + \Delta U_M \\ &= \Delta U_A - Q + W \end{aligned}$$

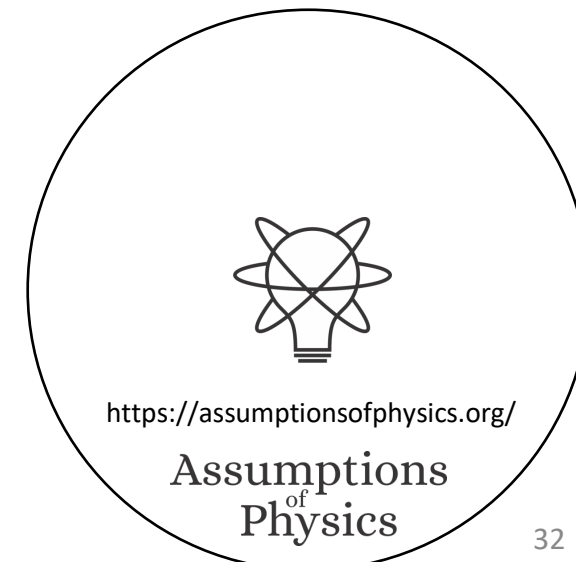
Recover first law

First law recovered from existence
and conservation of Hamiltonian

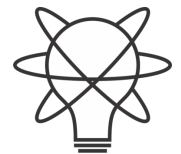
$$\begin{aligned} 0 \leq \Delta S &= \Delta S_A + \Delta S_R + \Delta S_M \\ &= \Delta S_A + \beta_R \Delta U_R + 0 = \Delta S_A + \frac{-Q}{k_B T_R} \end{aligned}$$

Recover second law

Second law recovered from definition
of entropy as count of evolutions



Quantum mechanics

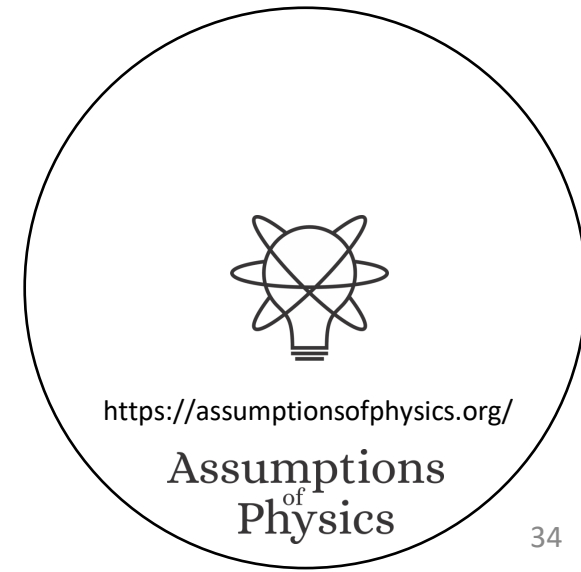


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Assumptions
of
Physics

Status

- Clear that irreducibility/lower bound on the entropy is the only ingredient that makes quantum mechanics different from classical mechanics
- The goal is to develop a “minimal interpretation” based on what, and only what, can be settled experimentally
 - States are ensembles (pure or mixed) at equilibrium (internal dynamics and environment can be ignored)
 - Projections are processes of equilibration
 - Every state is the output of an equilibration process
 - Measurements are special cases
 - Unitary evolution is deterministic and reversible dynamics
 - Can also be recovered as quasi-static evolution (i.e. series of infinitesimal projections)
- All elements are probably there, scattered in videos/papers/... and need only to be put together



Projections: linear idempotent operations

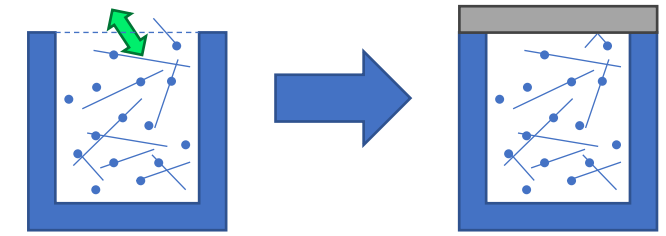
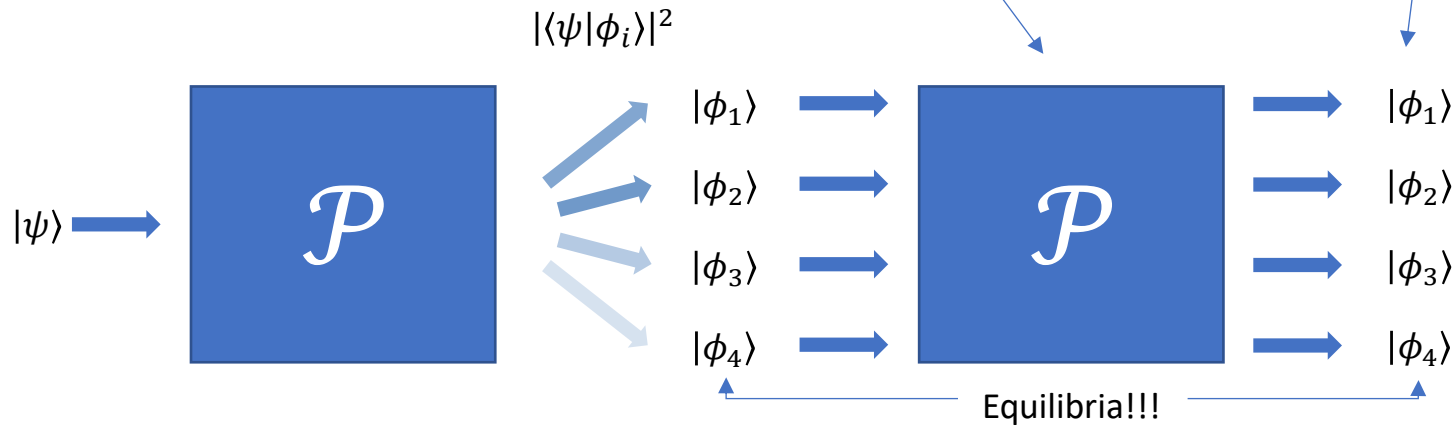
Output for a statistical mixture of inputs
is the statistical mixture of outputs

$$P(p_1\rho_1 + p_2\rho_2) = p_1P(\rho_1) + p_2P(\rho_2)$$

Same result if you do it twice

Repeat process

Same result



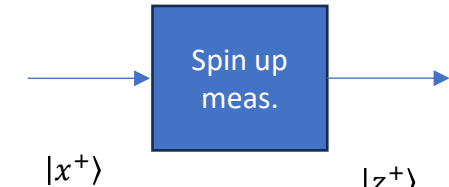
$[\mu, V, T]$

$[N_1, V, T]$

$[N_2, V, T]$

$[\dots, V, T]$

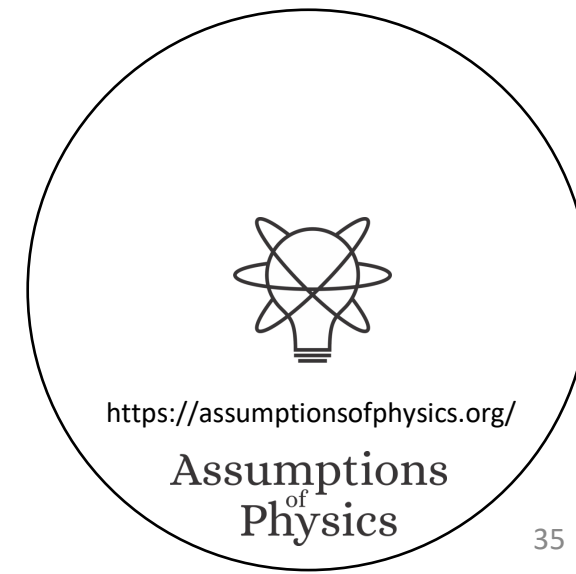
Different equilibria,
different variables



Different contexts,
different variables

Projections are equilibration processes

Quantum contexts are different boundary conditions



Unitary evolution $\Leftrightarrow$ det/rev evolution

$$|\psi(t + dt)\rangle - |\psi(t)\rangle = \mathcal{T}(t)dt|\psi(t)\rangle$$

$$\langle\psi(t + dt)|\psi(t + dt)\rangle = 1$$

Change of states depends only on previous state (determinism)

Final state is normalized (reversibility)

$$= \langle(1 + \mathcal{T}(t)dt)\psi(t)|(1 + \mathcal{T}(t)dt)\psi(t)\rangle$$

$$= \langle\psi(t)|(1 + \mathcal{T}(t)dt)^\dagger(1 + \mathcal{T}(t)dt)|\psi(t)\rangle$$

$$= \langle\psi(t)|1 + \mathcal{T}(t)^\dagger dt + \mathcal{T}(t)dt + \mathcal{T}(t)^\dagger\mathcal{T}(t)dt^2|\psi(t)\rangle$$

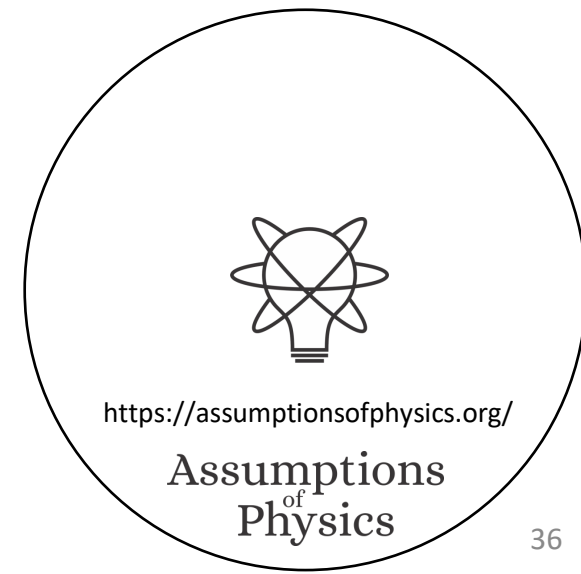
$$= 1 + dt\langle\psi(t)|\mathcal{T}(t)^\dagger + \mathcal{T}(t)|\psi(t)\rangle + O(dt^2)$$

$$\Rightarrow \mathcal{T}(t)^\dagger = -\mathcal{T}(t)$$

Also recovered from entropy conservation (like in classical mechanics)

Self-adjoint

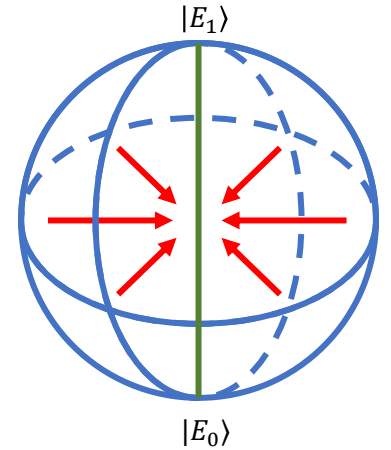
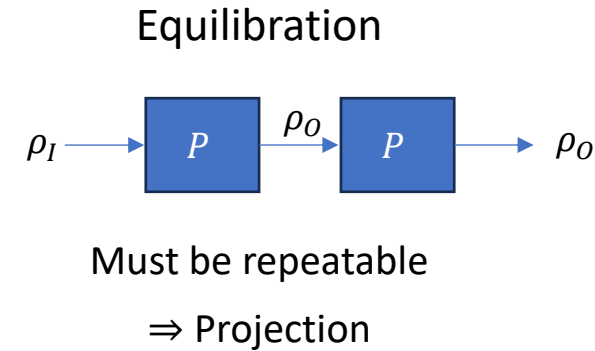
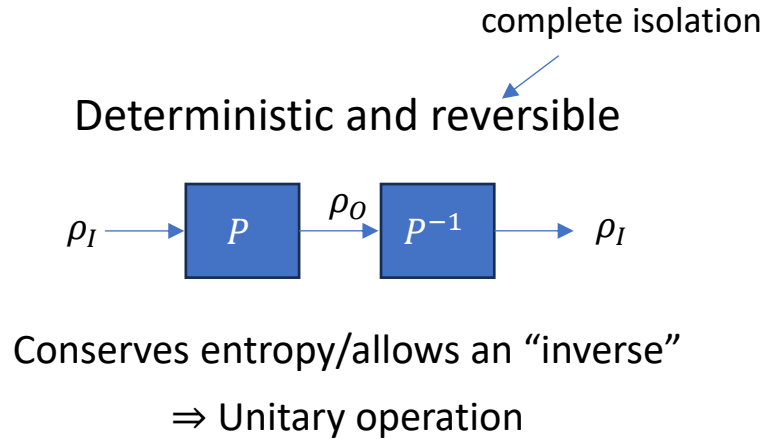
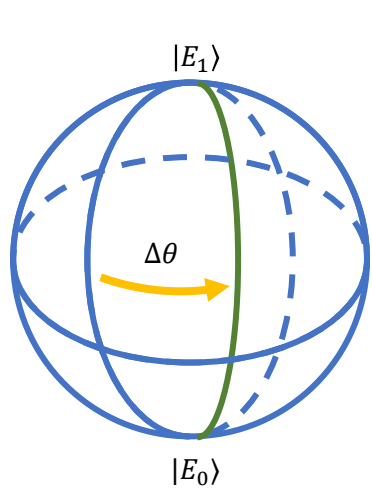
$$\mathcal{T}(t)dt = -\frac{H(t)dt}{i\hbar}$$



Any process (deterministic or stochastic) is linear over ensembles

$$\rho_I \longrightarrow \boxed{P} \longrightarrow \rho_O = P(\rho_I)$$

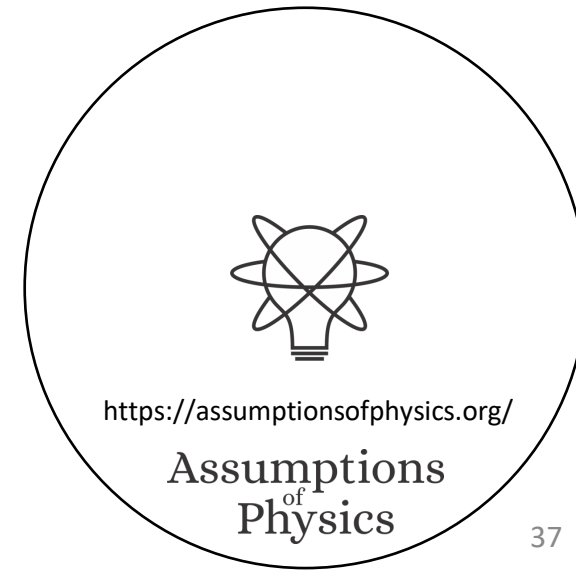
$$P(p_1\rho_1 + p_2\rho_2) = p_1P(\rho_1) + p_2P(\rho_2)$$



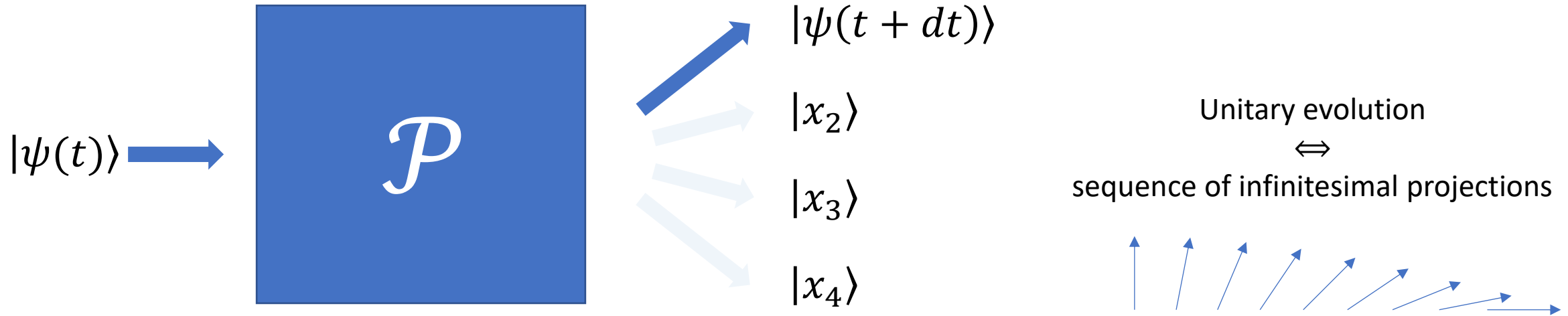
Both are idealizations!

No measurement problem, since unitary evolution is not more “real” than projection

However, “states as equilibria” implies existence of equilibration processes (mathematically, Hilbert spaces are Banach spaces + projectors on each subspace): projections are more “fundamental” as they need to be assumed to exist



Unitary evolution $\Leftrightarrow$ quasi-static evolution



$$|\langle \psi(t + dt) | \psi(t) \rangle|^2 = 1$$

$$= \langle \psi(t + dt) | \psi(t) \rangle \langle \psi(t) | \psi(t + dt) \rangle$$

$$= (1 + \langle d\psi(t) | \psi(t) \rangle)(1 + \langle \psi(t) | d\psi(t) \rangle)$$

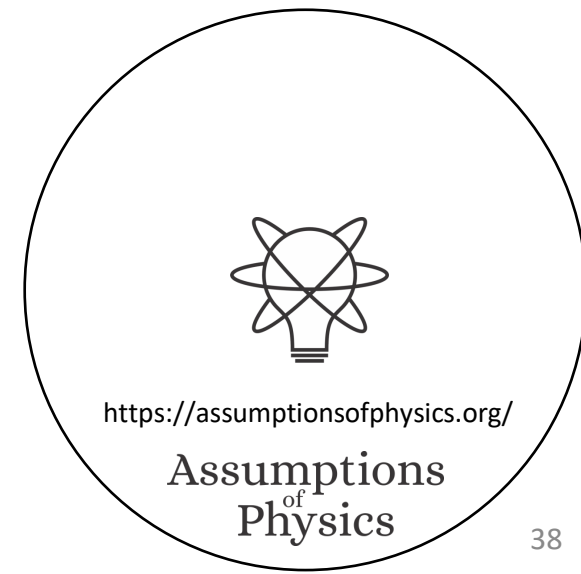
$$= 1 + (\langle d\psi(t) | \psi(t) \rangle + \langle \psi(t) | d\psi(t) \rangle) + O(dt^2)$$

$$= 1 + dt(\langle \mathcal{T}(t) \psi(t) | \psi(t) \rangle + \langle \psi(t) | \mathcal{T}(t) \psi(t) \rangle) + O(dt^2)$$

$$\Rightarrow \mathcal{T}(t)^\dagger = -\mathcal{T}(t)$$

Projections can be seen as fundamental “black box” processes

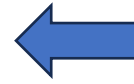
Solves the “multilevel problem”



Deterministic and
reversible evolution



Unitary evolution



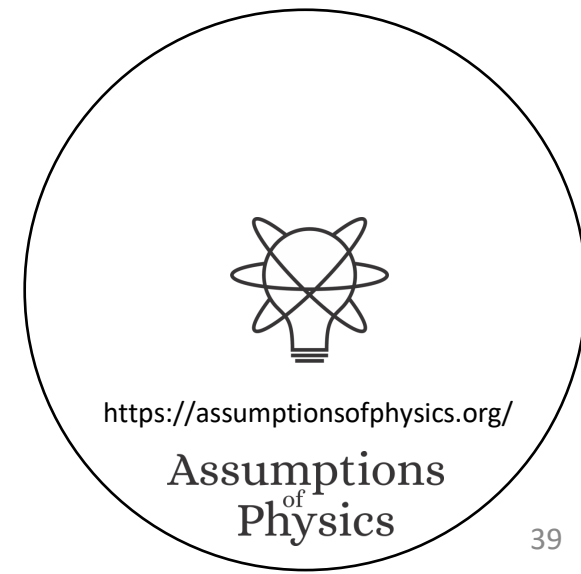
Quasi-static
evolution

Black-box process
with equilibria

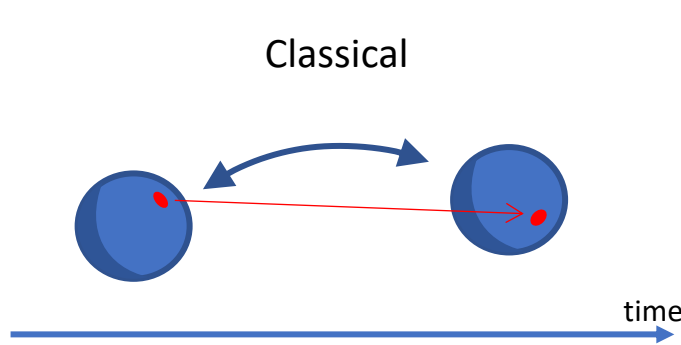


Projection

Every preparation is a measurement
Time evolution prepares the system at each time
⇒ Time evolution is a series of measurements

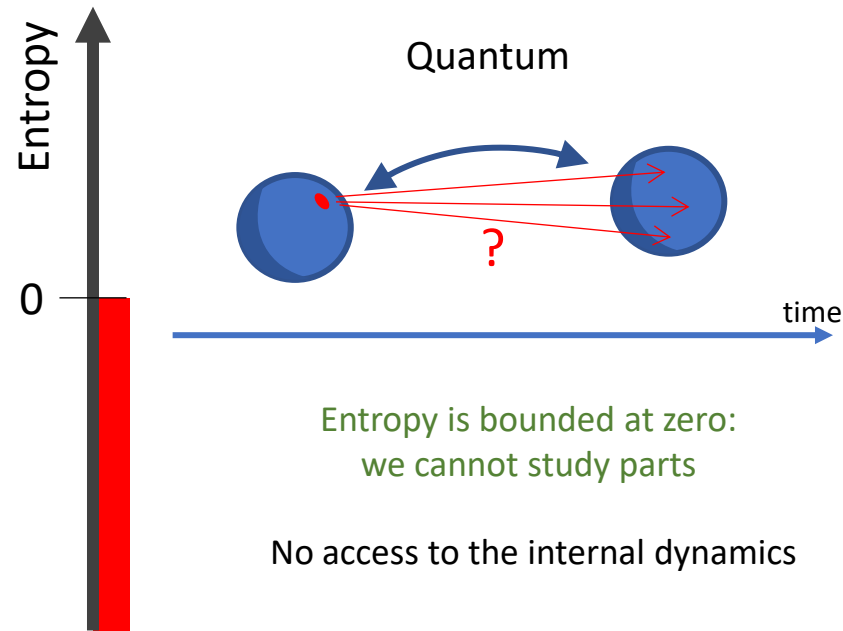


Quantum mechanics as irreducibility



Can prepare ensembles at arbitrarily low entropy: we can study arbitrarily small parts

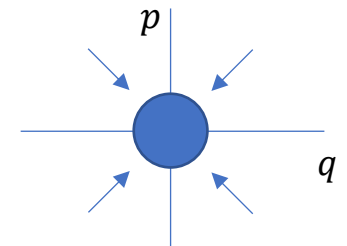
We always have access to the internal dynamics



Entropy is bounded at zero: we cannot study parts

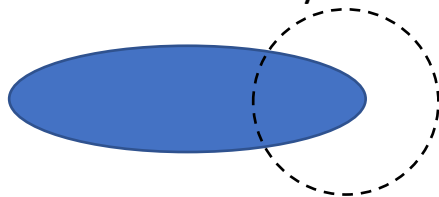
No access to the internal dynamics

Minimum uncertainty



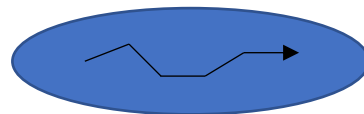
Can't squeeze ensemble arbitrarily

Non-locality



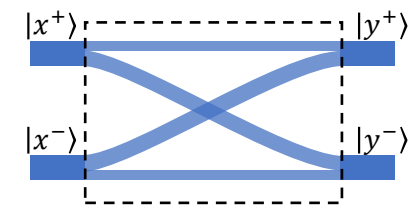
Can't refine ensembles $\Rightarrow$
Can't interact with parts

Superluminal effects
that can't carry information



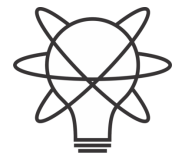
Can't refine ensembles $\Rightarrow$
Can't extract information

Probability of transition



$$p(x^+|y^-) = p(y^-|x^+)$$

Symmetry of the inner product



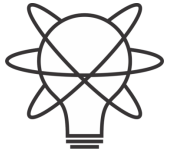
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Assumptions
of
Physics

Let's wait until both classical field theory
and quantum mechanics are done!

Quantum field theory

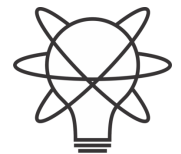
Should be simply putting a lower bound on the entropy of fields



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Assumptions
of
Physics

Quantum gravity?

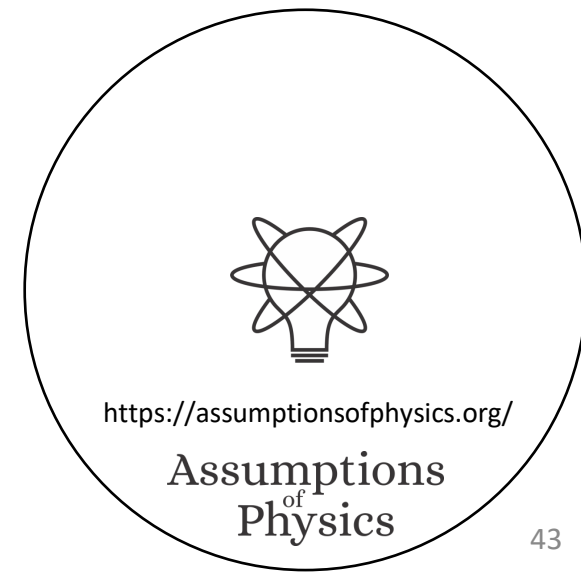


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Assumptions
of
Physics

Status

- Not really aiming to solve this... just connecting some trivial bits
- What is quantum mechanics?
 - According to Reverse Physics, it is putting a lower bound on the entropy (lower bound on the count of states)
- What is gravity?
 - In Reverse Physics, it is conjectured to be the proper handling of the count of DOFs and configurations (entropy) over a continuum of DOFs
- Arguably, a lower bound on the entropy/count of states cannot be achieved without imposing a lower bound on the count of DOFs as well
 - Is this what “quantum gravity” is?



The problem with counting on the continuum

We'd like to say:

1. Every state is a single case (i.e. $\mu(\{\psi\}) = 1$)
2. Finite continuous range carries finite information (i.e. $\mu(U) < \infty$)
3. Count is additive for disjoint sets (i.e. $\mu(\cup U_i) = \sum \mu(U_i)$)

Incompatible!

Pick two!

Discard 1 $\Rightarrow$ Lebesgue measure

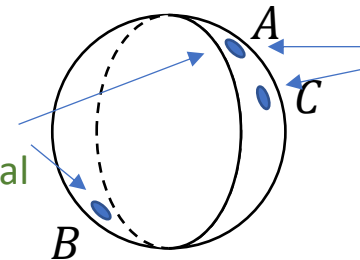
Discard 2 $\Rightarrow$ counting measure

Discard 3 $\Rightarrow$ "Quantum measure"

$$\mu(U) = 2^{\sup(s(\text{hull}(U)))}$$

Exponential of the maximum entropy reachable with convex combinations (statistical mixtures) of U (reduces to counting/Liouville measure)

Orthogonal states: additive
different states all else equal



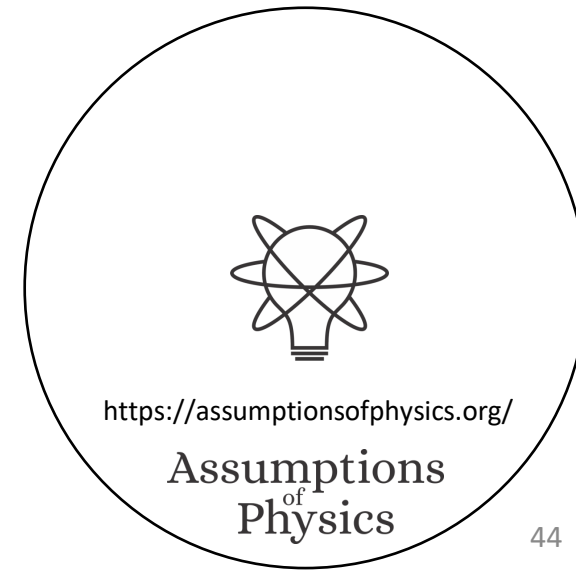
$$\mu(\{A\}) = 2^0 = 1$$

$$\mu(\{A, B\}) = 2^1 = 2$$

$$\mu(\{A, C\}) < 2 = \mu(\{A\}) + \mu(\{C\})$$

Non-orthogonal states: different states but in different contexts
sub-additive

Quantum mechanics $\Rightarrow$ lower bound
on #conf (entropy) on continuous DOF



Conjecture: quantum gravity $\Rightarrow$ lower bound on DOF count

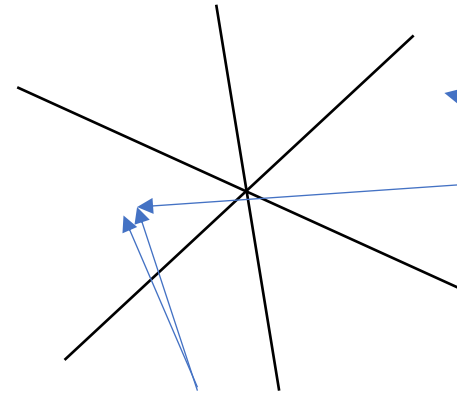
Same problem!

$$\frac{\#conf}{\#DOFs}$$

Lower bound
on this...

...requires a lower
bound on this

1. Every point is a single DOF (i.e. $\mu(\{x\}) = 1$)
2. Finite volume carries finitely many DOFs (i.e. $\mu(U) < \infty$)
3. Count is additive for disjoint regions (i.e. $\mu(\cup U_i) = \sum \mu(U_i)$)



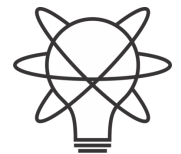
Distant points: additive
independent DOFs

sub-additive

Close points: DOFs not independent

From QM: Lower bound on state
count requires a severe
revisitation of particle state space

Does lower bound on DOF count require an
equally severe revisitation of space-time?

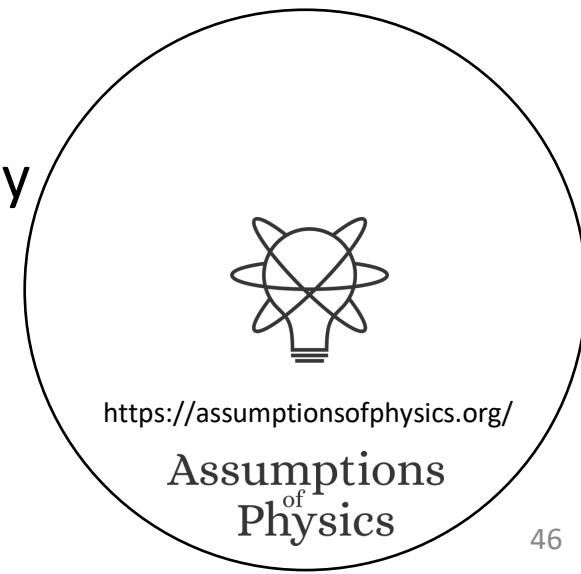


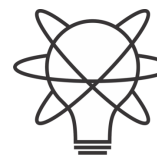
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Assumptions
of
Physics

How to participate and contribute to Reverse Physics

- Prerequisite: share the interest in building a conceptual framework that treats physical theories as models of physical systems and nothing else
 - No theories of everything, interpretations that posit “how the universe works,” ...
- Passive contribution: make yourself available as a “consultant”
 - Don’t have to follow the project, called only if there is something relevant that matches your background/expertise
 - Occasional discussion/review of material to make sure things make sense from multiple perspectives
- Active contribution: case-by-case
 - Need to have sufficient background or be able to get it independently
 - Much better chance of success if already working/expert in a research area





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Assumptions
of
Physics